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**ARCADE PERFECTION IN THE PALM OF YOUR HAND WITH CAPCOM'S
AWARD-WINNING *STREET FIGHTER® ALPHA 3* FOR GAME BOY® ADVANCE**

E³, LOS ANGELES – May 22, 2002 — Ready? Fight! Capcom, the publisher who created the fighting game genre with its monumental Street Fighter series, today announces plans to release **Street Fighter Alpha 3** for Game Boy® Advance video game system. **Street Fighter Alpha 3** is a direct conversion of the arcade fighting game, *Street Fighter Alpha 3 Upper* that released last year in Japan. **Street Fighter Alpha 3** boasts the largest cast in the series, reuniting more than 30 well-known characters from the world famous Street Fighter Universe and adds three new characters from *Capcom vs. SNK 2*. This Game Boy Advance version also includes special hidden characters made popular in the arcade version and two players can play head-to-head using the link cable. **Street Fighter Alpha 3** for Game Boy Advance is scheduled to be released this summer and is currently ‘RP’ (Rating Pending) by the ESRB (Entertainment Software Rating Board).

Street Fighter Alpha 3 gives players a host of new options and brings back the “ism” fighting styles made popular in prior Street Fighter games. From the *Street Fighter Alpha* series, *A-ism* lets the player select the general combo system and choose from three different degrees of super combos. From *Super Street Fighter II Turbo*, players who select an *X-ism* cannot block in the air but can command one very powerful super combo move. *V-ism* is an enhanced version of the custom combo system found in *Street Fighter Alpha 2*, allowing the player to inflict multiple hit damage on opponents with their custom combo. A turbo selection is available prior to a match allowing for lightning speed action. In addition, **Street Fighter Alpha 3** offers faster gameplay, more precise control and rapid move reversals, with multiple layers of scrolling.

Street Fighter Alpha 3 includes multiple modes of play. The *Single* mode is a conversion of the arcade version pitting players against the CPU characters to proceed through the stages. *Survival* mode allows gamers to fight against a series of enemies until getting KO'd. *Dramatic Battle* mode lets players team up with a CPU to fight an enemy. *Final Battle* mode lets players fight the final boss. In *Training* mode, players can hone their skills and practice custom combos.

Street Fighter Alpha 3 brings together Street Fighter favorites *Ryu, Ken, E. Honda, Sagat, Vega, Cammy, Chun Li, Charlie, Rose, Birdie, Adon, Dan, Akuma, Bison, and Gen*. The game also sees the return of *Sakura, Ryu's* number one teenage fan and *Rolento, Sodom, Guy* and *Cody* from the *Final Fight* series. Three favorites from the famous *Street Fighter II* series, yoga master *Dhalsim*, the Russian wrestler *Zangief* and the electrifying *Blanka* also join the

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line-up. From the *Super Street Fighter II* series are *T. Hawk*, *Dee' Jay* and *Fei-Long*. *Karin* the arch rival of *Sakura* and *R. Mika* a wrestler who idolizes the power of the Russian wrestler *Zangief* are also included. This Game Boy Advance version unlocks *Juli* and *Juni* the all-new mysterious henchmen of *Bison* and *Balrog* who were previously hidden characters in the arcade version. Joining the cast from *Capcom vs. SNK 2* are *Yun*, *Maki*, and *Eagle*.

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom's legacy spans more than 22 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation® game console, PlayStation®2 computer entertainment system, Nintendo® GameCube, and Xbox™ game consoles, Game Boy® Advance and Game Boy® Color video game systems, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, and *Onimusha* series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London, and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

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